Date: *25 April 2018*

Location: *Atrium building*

Attendants:

Joseph Barber,  
Elliot Dewhurst,  
John Dorman,  
Blake Hewitt,  
Miruna Rosca

Topic of meeting:

Final playtesting feedback and final presentation preparation

Agenda items:

* Sprint review
* Playtesting feedback
* Polish pass
* Any existing bugs
* Presentation preparation

What was discussed and Moving forward:

We began by reviewing the previous weeks sprints, some tasks were not completed and issues surrounding this were resolved.

Next, we looked at our playtesting feedback and prioritised what points we felt were both most important and we could achieve within the final week. We did not want to make any big changes.

We then played through the game to do a final polish pass and tried to find any more bugs.

Finally, we began preparation for the final presentation.